

Windycon 47 in 2021

November 12-14

Urban Fantastic



Welcome to Windycon

November 12-14, 2021

Hello and welcome to Windycon 47, now in 2021! It took us a bit longer than usual to get here, but we're glad to be back! Things might be a bit discombobulated from what you might remember from years past, but I assure you you're in the right place. Pardon the dust, watch your step, and pay no attention to the man behind the curtain.

In all seriousness, the past two years have been some of the most difficult in recent memory for the entire world, including the Windycon community. Many of us have lost family and friends to a global pandemic that continues as of this writing. We have had to put life on pause for over a year and place the safety of our communities above the personal freedoms we often take for granted. Some of our Windycon community are unable to join us in person this year out of justified concerns for the health of themselves and their loved ones. This is not business as usual, and this is not the Windycon of years past.

And yet, it is still Windycon, and we have still managed to all come together again thankfully. It is beyond an understatement to say that planning this year's convention has been challenging. If not for the tireless dedication of the entire convention committee and the volunteers that have worked through countless Zoom meetings, Discord chats, and phone calls to coordinate an event without meeting in person once, there is no possible way this year's convention could have happened. Even being able to hold Windycon this year is a massive success, and all of the credit for that goes to them.

Windycon is about bringing together our community, our con family, to share in our love of science fiction, fantasy, and all things geeky and fun. Whether you are joining us in-person or online, I hope that you are able to find a temporary refuge from the troubles of the world and enjoy the weekend with good friends both old and new.

—Evan Reeves

Windycon 47 in 2021 Chair



Interior artwork is all courtesy of Ray van Tilburg.

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Convention Rules

Although we're all here to have fun, it is important to remember that by attending Windycon, you are agreeing to abide by certain rules to ensure the convention is enjoyable for everyone.

We are all guests of the Westin: please treat the hotel well. We like it here and like being invited back year after year. It gives us a place to program all of our stuff and see all of our friends.

Remember to be nice to others and treat everyone as you would like to be treated. The convention reserves the right to revoke your membership with no refund for disrupting the convention or breaking any rules and policies, and their spirit thereof, as well as causing trouble of any sort. If it is illegal in Illinois or Lombard, it is illegal at the convention.

Please be aware of the following rules.

1. You must have your badge with you at all times in order to enter or stay in any convention function.
2. You must present your badge to any member of the staff, including our door guards, who requests it.
3. A lost badge may be replaced at Registration for the cost of an at-the-door badge.
4. No real weapons or anything that can be mistaken for one can be carried on the premises. Costume and prop weapons must be approved by Windycon Operations and Convention Security and, if necessary, be peacebonded.
5. Energy weapons are restricted to only visible light lasers (400-700 nm) of up to 1 mW continuous wave.
6. Any weapons purchased in the Dealers' Room, real or not, must be taken from the Dealers' Room to your room or to Operations for approval if you wish to carry it.
7. No projectile weapons of any kind. Not real, not Nerf, nothing.
8. No open live steel. Period. It must be sheathed and be approved and peacebonded by Operations or Convention Security.
9. If you wish to use a weapon in the masquerade, you must clear it with the masquerade director and transport it directly to the event and then directly back to your Junior Afterwards.
10. Anything used as a weapon in any threatening manner, whether real, real-looking, prop, toy, or otherwise, will result in its confiscation and possibly the revocation of your membership without refund.
11. Windycon reserves the right to prohibit any weapon, real or not, at its sole discretion.
12. If you damage the hotel, you **will** pay to fix it.
13. A costume must not leave bits of itself behind. This especially goes for things that would damage or stain the hotel including, but not limited to: blood, body parts, dripping gore, ichor, brains, internal organs, peanut butter, or anything else that might fall off.
14. Our venue has a restriction allowing only dogs on the property. No cats, rats, bats, ferrets, rabbits, birds, jabberwock, etc. are allowed. If you have a dog accompanying you, you must take it from your room for its walk and then back to your room. The only exception is

dogs who are also service animals, meaning they have been trained in obedience and task skills to meet the needs of a disabled person. If you bring your service animal into convention space, please make certain you have checked in with Operations and received a free Service Animal Badge, and the dog is wearing it at all times. Also, please be sure your dog is properly harnessed and identified according to the relevant statutes.

15. Smoking is prohibited by local law and ordinance within the convention facilities and your private rooms. Doing so **will** result in a minimum \$200 fine. There are designated areas with the appropriate refuse bins for those who wish to indulge outside. Please respect those not wishing to indulge with you and keep the specified distance (15 feet) away from the doors.
16. The Marriott Corporation and the Westin Lombard hotel do **not** allow vaping of any sort in their facilities. That includes all function space, restaurants, and hotel rooms. Doing so will result in a minimum \$200 fine.

Windycon and ISFIC reserve the right to revoke the membership of anyone failing to conform to the letter and spirit of these policies, those of our hotel, and the laws of the City of Lombard and the State of Illinois.

If there are any questions, please ask the folks in Operations in the Oak room who are there to help you. We hope you have a wonderful time at the convention.



Code of Conduct

1. Introduction

1.1 ISFiC is committed to fostering an environment of comfort and safety for everyone. To achieve this, attendees should refrain from actions that a reasonable person would feel would limit, or threaten to limit, the safe enjoyment of the convention by another person.

1.2 ISFiC will not tolerate any form of misconduct toward convention participants.

1.3 Violations of this policy can be reported to any on-duty Operations staff member. How to report and we handle reports is spelled out on the reporting page. If the violation is by a Board Member of ISFiC or by someone in Operations then someone from the Independent Incident Response Team (IRT) will be handling the report. Please use the link below for more information.

1.4 The Windycon Chair or their designated representative may choose to immediately impose penalties for violations of this Code of Conduct for the safety and well-being of our members. Such penalties may include, but are not limited to, a one-time warning, restricted access to convention activities, and immediate expulsion from the convention with or without a membership refund. In accordance with State and Local laws, Windycon may contact local law enforcement to report unlawful activity. All participants are expected to follow all local, municipal, state, and federal laws and ordinances while attending any ISFiC, Inc. event. If it's illegal OUTSIDE the con, it's illegal AT the con.

1.5 Some incidents which appear to violate the Code of Conduct may occur due to legitimate misunderstandings and, if they can be resolved to the satisfaction of all parties, ISFiC considers that to be a good outcome. Repeated violations of the Code of Conduct, especially those involving interactions with the same parties, will be regarded as intentional behavior and handled as explained in this Code of Conduct.

1.6 All reports of violations of the Code of Conduct will be referred to the Independent Incident Response Team for their review and recommendations. Additional penalties may be imposed, including a ban from ISFiC events for a minimum period of time.

1.7 Individuals who have been banned from ISFiC events are not automatically readmitted after the minimum period of the ban, but must petition the ISFiC Board to be allowed to return. The Board will consult with IRT and any persons involved in making the original complaint before reaching a decision. ISFiC believes that there can be a path back to community involvement, but the safety of our members will always come first.

2. Hate Speech

Hate speech is not permitted at ISFiC events or on ISFiC forums. Hate speech is defined as abusive or threatening speech or writing that expresses prejudice against a particular group, especially on the basis of gender, sexuality, relationship status,

political status, disability, physical appearance, body size, race, national origin, or religion.

3. Code of Conduct

3.1 What Is Misconduct?

Misconduct means different things to different people. Each complaint will be adjudicated by the Independent Response Team (IRT) based on the facts of the complaint. Misconduct may include any of the following, although it is not limited to this list below.

- ❖ Preventing any attendee from entering or participating in con events (except in accordance with con policies).
- ❖ Sustained disruption of talks or other events.
- ❖ Showing sexual images or conducting discussion about sexual topics in public spaces when the images or discussions do not allow attendees the opportunity to leave beforehand or are not presented in a respectful manner.
- ❖ Any activity which may endanger the event or individual attendees, regardless of intent.
- ❖ Intimidating, stalking, or following.
- ❖ Uninvited physical contact.
- ❖ Uninvited sexual attention.
- ❖ Pressuring or deceiving a person to consume any substance they do not desire.
- ❖ Deliberate misgendering.

Making an individual the focal subject of a photograph or recording, against their consent. (Windycon considers recording and photography of group activities to be part of the purpose for which we have come together to enjoy activities in public. There is a reasonable expectation at cons that public photos are being taken by the attendees in the public spaces of the convention. This can include panel Junior And Con Suite. When photographing or videotaping individuals or costumes, use common courtesy and ask before photographing them. Respect their rights if they do not wish to be photographed or videotaped. If someone asks or otherwise indicates that they do not wish to be photographed, do not photograph them!)

Advocating for, threatening, or encouraging, any of the above behavior.

3.2 What Is Harassment?

3.2.1 Harassment is a category of misconduct, defined as “a pattern of misconduct toward a target over time.”

3.2.2 Making repeated disrespectful and unwelcome verbal, written, or social media comments may be considered harassment.

3.2.3 Windycon’s Board (ISFiC) tracks reports of misconduct over multiple years, and takes patterns of misconduct into consideration for multi-year disciplinary action.. We need your help to identify whether the incident you experienced was part of a pattern you might not know about. Isolated single incidents of misconduct can sometimes receive a multi-year disciplinary action, based on the best judgement of ISFiC.

3.2.4 Harassment applies to electronic communication as well as physical. Participants must not engage in misconduct at any

convention venues or convention-related social events, not just during the Windycon weekend. Participants asked by the Board, Conchair, Convention Committee, or Staff to stop misconduct are expected to stop immediately, or it may rise to the level of harassment.

3.3 What Should I Do In Case Of Misconduct And/Or Harassment?

3.3.1 If you feel uncomfortable trying to handle a situation yourself, report the incident to the Windycon Operations office. If you feel comfortable trying to deescalate the situation on your own, please feel free to do so in a responsible manner. We would appreciate it if Operations was still informed to help us identify any repeat offenders. If you feel threatened or unsafe, or if your attempts to resolve the situation yourself are unsuccessful, please seek help immediately.

3.3.2 If you are in a confrontation, or notice someone else in a confrontation, go to Operations for help. Operations will help participants contact venue security or law enforcement, provide escorts, or otherwise assist in creating a positive space for the duration of the con. Windycon encourages participants to consider the possibility of reporting any rape, assault, or other unlawful activity to law enforcement. We ask that all attendees try to foster an environment where speaking out is fully supported. Retaliating against a person who reports or complains about misconduct will not be tolerated.

3.4 Social Interactions

3.4.1. People commonly wear costumes at conventions. Please be respectful by not touching a person or their costume without a clear invitation. Silence does not imply consent.

3.4.2. Please keep your public displays of affection rated PG-13.

3.5 Attire

Please conform to the Windycon Dress Code. Our current venue requires that all attendees must wear footwear on the main floor at all times. Failure to be properly attired could mean immediate removal from the premises by the hotel without refund.

3.6 Minors and Parental Concerns

3.6.1 Children ages 17 and under (hereby referred to as “minors”) are welcome at the convention.

3.6.2 Minors require a badge, either a full badge, a children’s badge, or Kid-in-Tow badge. Minors twelve or under must have a parent or guardian on the premises. Holders of Kid-in-Tow badges must be accompanied by a badged guardian at all times.

3.6.3 Anyone under the age of 18 must carry contact information for a parent or legal guardian at all times.

3.6.4 Please also consider that some convention topics may not be appropriate for young children, and that some evening and night convention functions may involve attendee costume and activities possibly inappropriate for children. Windycon cannot be held responsible for any unaccompanied minors.

3.6.5 This code of conduct shall not apply to otherwise legal interactions between a parent and/or legal guardian and their minor children in their custody, e.g. disciplinary actions that fall within the bounds of municipal, state, and federal law.

4. Convention Rules

4.1 Badges

4.1.1. All Windycon attendees must purchase a Windycon badge and wear that badge at all times when attending Windycon events or using convention event spaces.

4.1.2. Forging, duplicating, or sharing Windycon badges is not permitted and is grounds for removal from the convention without refund

4.2 Alcohol and Marijuana

4.2.1 Windycon recognizes that the use of alcoholic beverages by those of legal age is a matter of personal choice. Windycon requires that those who choose to drink during Windycon weekend and at other ISFiC sponsored events abide by state law and the ISFiC Code of Conduct. We expect such individuals will conduct themselves responsibly and respectfully in regard to others and to their environment, including the physical property of the host location.

4.2.2 As part of our hospitality, Windycon may serve alcoholic beverages in the hospitality suites. There may also be other events that will do so. We require that everyone observe the law and follow these rules:

4.2.3 Windycon will be checking IDs before serving any alcoholic beverages. You must be 21 or over in order to drink in Illinois. Proof of age will be required to be served alcohol at the point of service, not during registration. In other words, you must bring your ID to the Con Suite in order to drink. Con badges will NOT be accepted as proof of age. Acceptable forms of ID are drivers’ licenses, state issued picture IDs, military IDs, and passports. Violations of state drinking laws will not be tolerated.

4.2.4 Each room party will need to decide how to handle appropriate alcohol management. Windycon asks only that everyone comply with hotel rules, and that all parties follow state drinking laws. We hope that everyone has a safe and wonderful time!

4.2.5 Please follow the law and hotel rules in regards to open containers of alcohol. Do not take open alcoholic beverages out of the hospitality suites or private rooms where they are served.

4.2.6 Our venue does not permit the use of recreational marijuana on the premises. Please respect the rules of the venue.

4.3 Props and Weapons

Windycon has a specific set of rules addressing Props and Weapons.

4.4 Swimming Pool

4.4.1 Pool hours will be posted, please pay attention to them!

4.4.2 Sleeping rooms are located near the pool and consideration should be given regarding noise.

- 4.4.3 If you have children, please supervise them.
- 4.4.4 Don't drink and swim.
- 4.4.5 Be courteous to other users of the area.
- 4.4.6 Keep your swim attire on.
- 4.4.7 Be safe.
- 4.5 Game Room
 - 4.5.1 Eating and drinking are allowed in gaming, but please take extra care not to spill, and please properly dispose of all empty containers and waste materials.
 - 4.5.2 Anyone under the age of 12 must be accompanied by an adult. Gaming staff will ask anyone who is unwilling to comply to leave.
 - 4.5.3 Please respect the staff in the game Junior And comply with any requests, or you will be asked to leave.
 - 4.5.4 Please be very careful with our game library.
 - 4.5.5 Win or lose, please play fair and have fun.
- 4.6 Con Suite
 - 4.6.1 Shoes and shirts are required for entry.
 - 4.6.2 Please do not sleep in the Con Suite.
 - 4.6.3 Dispose of any cans in the recycle bins and your trash in trash cans. We need your help to keep the Con Suite clean for everyone.
 - 4.6.4 Alcohol may not leave the Con Suite's doors. Period. Even if you carry it into the Con Suite, once it is in our Con Suite you must consume it, or dispose of it prior to departure, no exceptions.

Reporting Infractions

What is the Independent Incident Response Team (IRT)?

The IRT is not part of ISFiC but has the authority to carry out actions concerning attendees, convention staff, and board members. The IRT was instituted by ISFiC so that everyone involved with ISFiC and by extension Windycon are held to the same standard of conduct and all incidents can be addressed. The IRT is staffed by persons in the community who are not on the ISFiC Board and not on Windycon's staff.

There is a Problem at the Convention, What Should You Do?

Should you choose to report misconduct, you can expect a member of the event Operations Staff or IRT to be called in to provide support, investigate, and take the necessary actions to ensure that the situation is handled with the utmost care and concern with clear and concise actions. ISFiC reserves the right to remove attendees from any ISFiC event and/or ban future attendance if conduct and safety guidelines are not followed. Operations and the IRT will maintain a record of active misconduct reports, while permanent records of resolved incidents will be maintained by the ISFiC Board.

In either case, we will make a written report, and ask you for the details needed to understand and resolve the problem or prevent further harm. If you give us your name and contact information, we will follow up with you as needed, but we also will accept anonymous reports.

We will tell you what our next steps will be and further action(s) to be taken, if any. If you request, we will follow up with you and let you know the outcome of our actions. We will endeavor to remain in contact, as per your choice, at least every 2 weeks until the matter has reached resolution.

If other people are named in the incident, they will be told that there is an incident against them, but if the reporter wishes to remain anonymous, the identity of the person making the report will not be named.

For Incidents Outside of Windycon (Delayed Reporting or Involving Other Sanctioned ISFiC Events)

Issues may be reported throughout the year, not just during Windycon, Picniccon, or any other ISFiC event. If you need to report an issue outside of Windycon or do not feel comfortable discussing the matter with the Operations Staff, you may contact the Independent Incident Response Team (IRT) directly at irt@isfic.org and someone will be in touch with you within 24 hours.

If the incident involves one or more Board members, IRT will handle the incident.

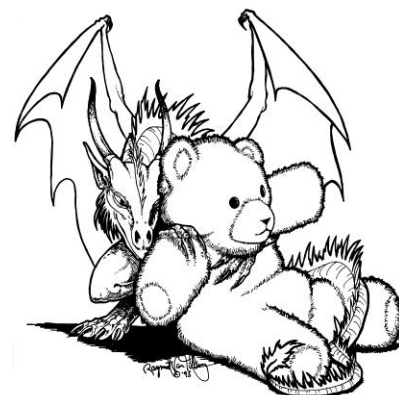
If the incident involves a previous or current Chair or Vice-Chair, IRT will handle the incident.

Otherwise, the incident is forwarded to the Board, who will either investigate it themselves, assign it to the previous or current Chair if appropriate, or request IRT to handle the incident if most appropriate.

For All Windycon Staff and ISFiC Board members

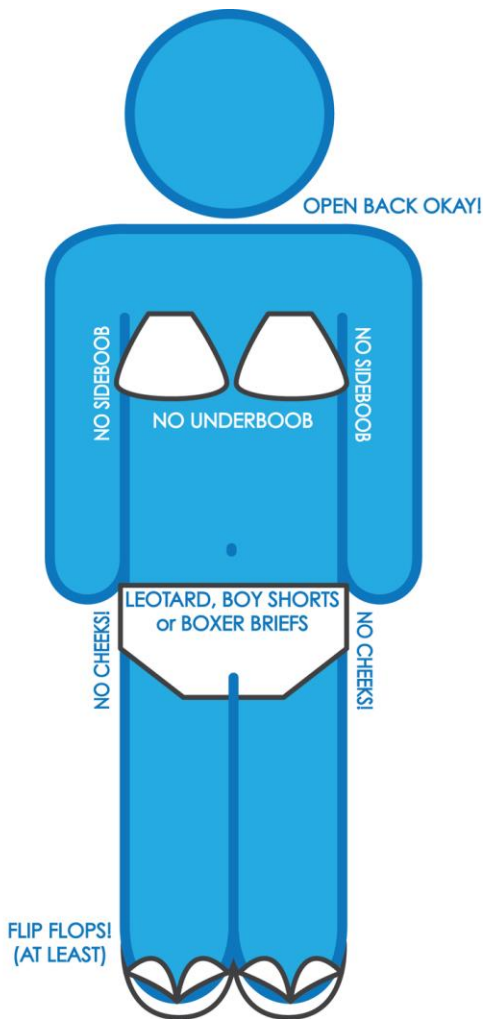
As a staff member you are an important part of assuring our attendees are safe and happy. Our problem resolution process is designed to help accomplish this.

If someone approaches you with a problem that is either too complicated for you to solve or appears to be a Code of Conduct violation, stay with the person and help find a member of Operations or the Incident Response Team as appropriate. If there is an immediately dangerous situation, do not hesitate to call 911 first. Please notify Operations after calling 911 so that convention leadership can stay in the loop.



Dress Code

1. The Windycon Dress Code tries to reach a balance between freedom of expression, the sensitivities of all our attendees, and the requirements of the venue.
2. It is applicable to all genders and in all convention spaces.
3. Windycon does not permit clothing that contains hate speech or explicit sexual content.
4. Bare feet are not allowed. Sandals are acceptable, being barefoot or using footpads is not acceptable.
5. No roller-wear is allowed in convention areas including but not limited to heelys, rollerblades/skates, and skateboards.
6. Please use the diagram on this page for a reference for the minimal coverage to be compliant with this policy. And thanks to Colorado Anime Fest for the diagram.
7. The Convention Chair always has the final word on what is and is not acceptable attire in convention spaces.



Props and Weapons Policy

1. Overview

1.1 This document is an extension of the ISFiC Code of Conduct.

1.2 As with all of our policies, the ISFiC Board has crafted this policy to try to strike a balance between the needs of our events, and the needs of our attendees. Any feedback you may have can be sent directly to board@isfic.org.

1.3 Violations of this policy can be reported to any on-duty Operations staff member per the Reporting Problems page. If the violation is by an ISFiC Board Member, Senior Convention Staff, or by someone in Operations then the Independent Incident Response Team (IRT) may handle the report.

1.4 The Windycon Chair or their designated representative may choose to immediately impose penalties for violations of this policy for the safety and well-being of our members. Such penalties may include, but are not limited to, a one-time warning, restricted access to convention activities, and immediate expulsion from the convention with or without a membership refund. Violators may also be referred to local law enforcement should that be deemed appropriate.

1.5 No prop shall be used in a dangerous or threatening manner. Do not draw blades. Do not point projectile weapons. Anything used as a weapon will be treated as a weapon.

1.6 Any item designed or created with the intent to cause injury or death to any person or property, as well as any item that is illegal in the state of Illinois and/or the Village of Lombard is not allowed.

1.7 Exceptions can be made to many of these policies for programming events and photography sessions. These exceptions must be made in advance with the appropriate Convention Staff and may be declined if the safety of other attendees is called into question. The Convention Chair always has final authority in these decisions.

2. Weapons

2.1 Firearms and Replica Firearms

2.1.1. Real firearms are not props and are prohibited from all ISFiC Events, Windycon included.

2.1.2. Realistic gun props, including antique and replica firearms, are not allowed. This is for the safety of you and fellow attendees as Convention Security and local law enforcement cannot easily identify if these are props or live weapons.

2.1.3. All other firearm props must be taken to Operations and peace bonded. This will take the form of a zip tie indicating that the item is a prop and that any triggering mechanism has been disabled. Operations will also note your compliance so that any later inquiries can be quickly answered.

2.2 Ammunition

2.2.1. No live ammunition for any projectile weapon may be carried in convention space. No bullets or cartridges, no darts, no NERF, no arrows or bolts. Nothing that can be fired or launched.

2.2.2. If you have costume pieces with fixed, non-live ammunition, take it to Operations to be noted and zip tied.

2.3 Knives and Edged Weapons

Any material which can be given and maintain a cutting edge is covered by this policy.

We know many of our attendees participate in other activities where knives and swords and axes play an important part, and we have tried to balance this policy accordingly.

2.3.1. All live edges must be fully sheathed and peace bonded. Bring all such items to Operations to be approved and zip tied.

2.3.2. An exception exists for items being displayed in the Dealers Room. Vendors will package any purchases for transportation to your room or vehicle. If you wish to carry or wear your new purchase, take it to Operations.

2.3.3. Non-edged blades can be worn and carried, but please be patient and respectful when approached by any Convention Staff and asked to verify the state of the item.

2.3.4. Utility blades, such as pocket knives, may be used in convention space. It is the responsibility of the

user to ensure the safety of everyone around them using such tools.

2.4 Polearms and Mass Weapons

2.4.1. Spikes and blades on weapons places the entire weapon under the Knives and Edged Weapons rules as stated above.

2.4.2. Foam, rattan, and “boffer” weapons need to be handled on a case-by-case basis. Take any such props in question to Operations for review.

2.4.3. As with any other prop or costume element, if it may potentially cause issue for those around you, please consider leaving it in your room. You are always responsible for any damage done to the hotel or others by what you wear and what you carry.

3. Props and Special Effects

3.1 This should go without saying, but no open flames are allowed in convention space. This means no props or costumes that produce fire or flames in any form are allowed.

3.2 Strobe-lighting effects can trigger a form of epilepsy (known as photo-sensitive epilepsy, PSE, or light-sensitive epilepsy) if the flash frequency is broadly in the range 16–25 flashes per second (some people experience PSE at lower or higher frequencies). If you have any props or costuming elements that produce lighting effects, please be considerate of those around you.

3.3 Lasers, including laser pointers, are not permitted to be used in convention space. Exceptions may be made for specific presentations and convention programming.

3.4 Smoke effects of any type are prohibited from the convention space. Exceptions for the Masquerade must be obtained from the Masquerade Staff in advance.

3.5 Liquids and gels should not be used as a prop or as part of a costume unless they are appropriated sealed and will not transfer to another person or property.

ISFiC Harassment Policy

Harassment of any kind is not tolerated. If someone tells you “no” or asks you to leave them alone, your business with them is done.

Your right not to be harassed is not a right not to be offended. All of us have different things that we find offensive. If you are offended, the best solution may be for you to walk away from the person who offends you. Should that person pursue you and continue to offend you, that could be harassment.

Unwanted physical contact is not tolerated at Windycon. We understand that many fans view Windycon and other conventions as a safe space and enjoy greeting their friends with a hug, but please be aware that some people do not enjoy physical contact and if there is any question, please refrain from initiating physical contact with an individual. Similarly, a costume is not an invitation for physical contact. Remember to ask before hugging.

If you feel that you are being harassed, or if you notice someone behaving inappropriately (such as violating hotel or convention policies), we respectfully suggest the following:

If you feel comfortable doing so, point out the inappropriate behavior to the person(s) involved. Often this will solve the problem immediately.

If you do not feel comfortable talking with the person(s) involved, or if talking to them does not resolve the issue, please report the situation immediately to any ISFiC/Windycon event coordinator (e.g., Windycon Operations, Security, the Windycon Chair, Vice-chair, Members of the ISFiC Board, the head of the Windycon Incident Response Team, or to harassment@isfic.org).

It would be extremely helpful if you could provide a name, badge name/number, and/or physical description of the person(s) involved. We know reporting these issues is difficult. Please understand we cannot address issues if we do not know about them. While it is easier for us to investigate and address problems during the convention, it is more important that we know that something happened. If you need time before talking to us, take the time. But please talk to us when you are ready.

Windycon and ISFiC reserve the right to revoke the membership of anyone failing to conform to the letter and spirit of these policies, those of our hotel, and the laws of the Village of Lombard and the State of Illinois.

Windycon and COVID-19

Windycon and ISFiC are committed to the health and safety of our fannish family, and that will always be our first priority. The following are the Covid-19 policies for the convention as of the printing of this guidebook. Any local, state, or federal restrictions take precedence over convention policies. The most up to date version of this policy can be found at <http://www.windycon.org/Pages/Policies/CovidPolicy>

Proof of Vaccination

To attend Windycon 2021 you must provide us with proof of vaccination or a negative covid test taken within 72 hours of the start of the convention.

You may provide proof of vaccination via a vaccination card, a photo on a smartphone, a photocopy, or through VaxVerify

Your vaccination must be complete on or before October 29, 2021. For attendance, that means you must have received a single dose of the Johnson & Johnson’s Janssen vaccine or your second dose of the Pfizer-BioNTech, Moderna or Oxford/Astra-Zenica vaccine before this date.

Guidelines for booster doses are still being finalized by the CDC and do not yet play into these requirements.

Vaccine or negative test documents must match the legal name on your identification that you provide at registration when you pick up your badge.

What types of negative COVID-19 tests are acceptable?

We strongly encourage anyone that attends Windycon 2021 to be vaccinated, but we understand that vaccination may not be possible in some cases. If you are unable to obtain a vaccination, we will also accept a negative COVID-19 test result taken within 72 hours of the start of the convention. Attendees must be tested with a viral test that could be either an antigen test or a nucleic acid amplification test (NAAT). Examples of available NAATs for SARS-CoV-2 include but are not restricted to reverse transcription polymerase chain reaction (RT-PCR), reverse transcription loop-mediated isothermal amplification (RT-LAMP), transcription-mediated amplification (TMA), nicking enzyme amplification reaction (NEAR), and helicase-dependent amplification (HDA). These test results must match the legal name on your identification that you provide at registration when you pick up your badge.

Children and Young Adults

Children 12 and older may receive the Pfizer-BioNTech COVID-19 vaccine. Children under the age of 12 will be unable to receive a vaccine as none have been approved for this age range. Children under the age of 12 are therefore required to submit a negative Covid test taken within 72 hours of the start of the convention in order to pick up their badge. Parents may bring copies of vaccination proof and ID as detailed above with them to registration in order to pick up their child’s badge.

Mask Requirement

Face masks are required to be worn over your mouth and nose at all times in all convention spaces. Exceptions to this policy will be made while you are actively consuming food or drink in the consuite or green room or while you are performing on stage or in a performance area. Unmasked performers must be 6' or further apart from other performers, unless all performers give consent to be unmasked in proximity to each other.

What kind of face masks are acceptable?

We recommend using masks that fit properly. They should be snug around the nose and chin with no large gaps around the sides of the face. Masks should be made with a breathable fabric, like cotton. When you hold your mask up to the light, no light should pass through the mask.

Recommended masks include procedure or surgical masks, masks that have two or three layers, and masks that have an inner filter pocket.

We do not recommend wearing masks that fit poorly, masks that are made from materials that are hard to breathe through, masks with a single layer, masks with valves or vents for exhalation, or masks that allow light to pass through them.

Scarves, ski masks, balaclavas, and bandanas are not acceptable as face masks for the purposes of this requirement.

Mask Availability

We expect you to come with a supply of face masks to last you the weekend. Masks will also be provided at Registration and Operations if you do not have one.

Mask Accommodations

Attendees with a documented healthcare issue that prevents wearing a mask should contact Registration via registration@windycon.org in advance of the convention to see what type of reasonable accommodation may be met. Attendees with mask accommodations will still need to show proof of vaccination or a negative test at the convention when picking up their badge.

Room Layouts, Fan Tables and Convention Reorganization

Room layouts will be redesigned to take into account social distancing. This will significantly decrease the maximum occupancy of rooms compared to previous conventions. The location of some convention attractions may change as a result. We will also remove fan tables to make socially distant transit between convention areas more feasible. Any fan organization will be able to provide printed flyers for their event and place them on flyer tables or post them on the grid tripods for distribution at the convention. Fannish organizations are also welcome to advertise their events or causes on the official Windycon discord.

Illness Pre-Convention

If you should fall ill before the event and become unable to attend, a full refund or rollover of your badge will be provided. Let us know by sending an e-mail to registration@windycon.org. We will also assist in canceling your hotel reservation up to the day of check-in.



In Memoriam
Mike Resnick
1942-2020

ISFiC Press

NESFA Press

Books from ISFiC Press's Mike Resnick collection are available through NESFA Press
<https://bit.ly/2YnnUgB>

Hotel Map

Legend

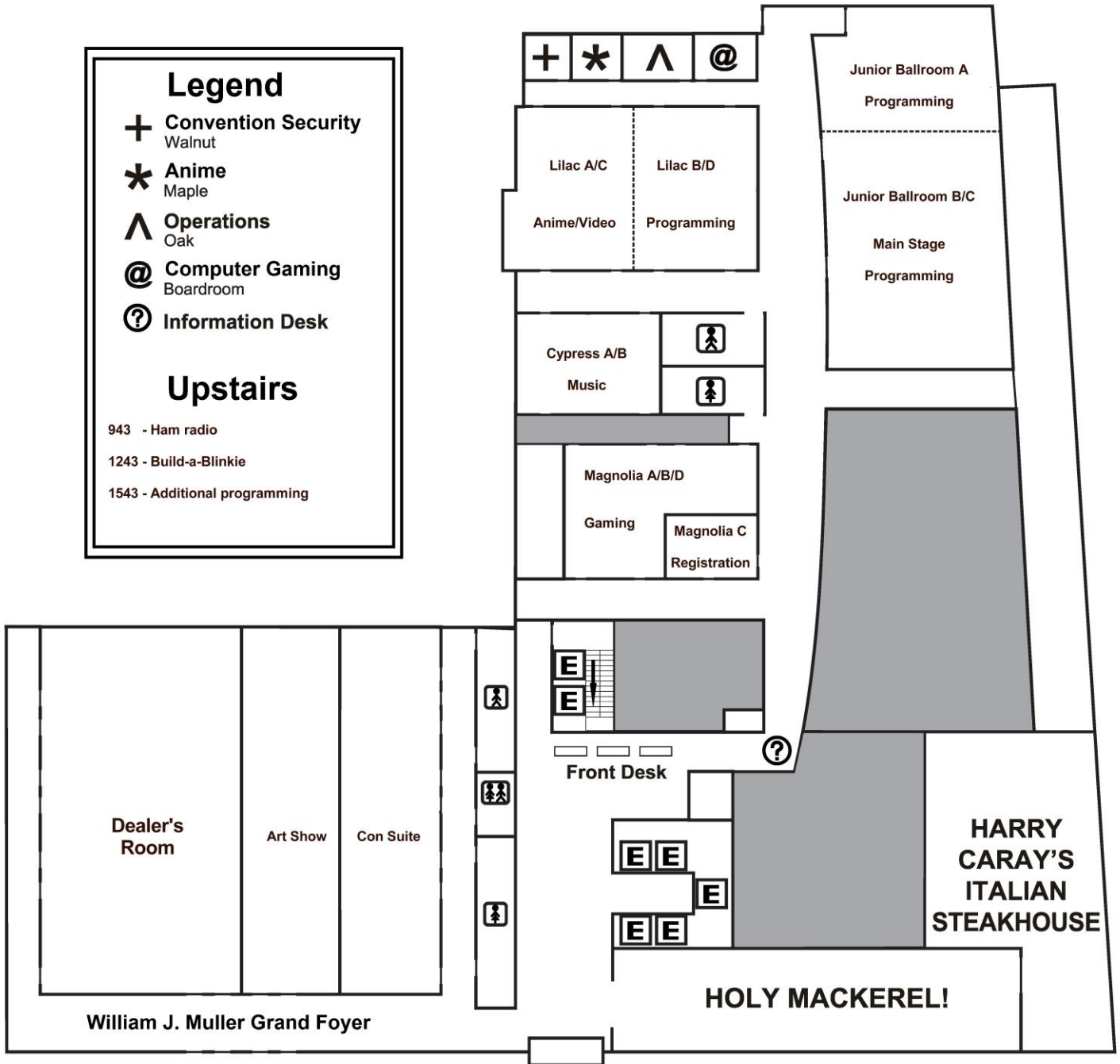
- +** Convention Security
Walnut
- *** Anime
Maple
- ^** Operations
Oak
- @** Computer Gaming
Boardroom
- ?** Information Desk

Upstairs

943 - Ham radio

1243 - Build-a-Blinkie

1543 - Additional programming



Your Membership in ISFiC

Congratulations, you are a member of ISFiC, one of Chicago's oldest science fiction organizations. So, what does that mean?

When you pay to join Windycon, you're actually joining ISFiC, the organization that runs Windycon and continues to have a presence throughout the rest of the year. Your membership in ISFiC allows you to attend other ISFiC events.

In 1962, Chicago fandom brought the world together for the twentieth World Science Fiction Convention, known as Chicon II or Chicon III. After that event, which boasted a massive membership of 550 people, Chicago fandom splintered. Although there were some fannish activities, such as Advent:Publishers or small get-togethers, Chicago fandom entered a period of dormancy.

ISFiC, Illinois Science Fiction in Chicago, was founded in the early 1970s by a group of science fiction fans who decided that it would be a good idea to get con-running experience so they could run a Worldcon. They later realized that this was a silly thing to do, but by that time, they had founded Windycon, a general science fiction convention held for the first time October 25-27, 1973 at the Blackstone Hotel in Chicago. Joe Haldeman and Lou Tabakow were the guests of honor and Bob Tucker served as toastmaster.

The original board of directors of ISFiC was made up of Larry Propp, Mark and Lynne Aronson, Ann Cass, Jon and Joni Stopa, and Mike and Carol Resnick. Under their guidance, Windycon became an annual event, with the Aronsons chairing the first three events before passing the chairmanship reins on to Larry Propp, who would use his knowledge to co-chair Chicon IV in 1982.

Although ISFiC was organized in part to help run conventions to give people experience for a Worldcon and bring Chicago fandom together, ISFiC has never actually run a Worldcon, leaving that activity up to individually created organizations.

So, what does ISFiC do when it isn't running Windycon?

After Chicon IV, ISFiC had successfully attained the goal of building an ongoing committee that could run Windycon from year to year, at least as much as any local group could. ISFiC thought about what could be done to make Windycon a better convention. One factor in this was that Windycon's excess funds were starting to pile up. As a 501(c)3 corporation, ISFiC is supposed to use the excess funds for the benefit of fandom. So, rather than let the money pile up, ISFiC decided to put the money back into Windycon in creative ways. One way was in providing grants to Windycon to bring in special guests over and above the normal guests of honor. In this manner, Windycon was able to compensate for the fact that most SF authors and editors live on the East and West Coasts. Once ISFiC started bringing in authors and editors, many liked Windycon so much that they have continued coming back on their own.

ISFiC looked further afield and also provided grants to other groups in Illinois that wanted to help increase the range, breadth, and depth of fandom. Other conventions, both in Chicagoland and downstate, came to ISFiC looking for either money or resources. ISFiC's charter made providing this assistance a key goal. Some of the other organizations that have benefited from ISFiC largesse include Chambanacon, Whatcon, Capricon, Duckcon, and the Speculative Literature Foundation. Not just financial assistance is given. ISFiC is always interested in hearing from groups running Illinois conventions that have a specific project with which they would like some assistance.

While ISFiC was running a convention in November, many of the people who ran the convention realized that even though they got to see fleeting glimpses of friends, their con-running duties kept them too busy to fully socialize. Looking for another excuse to get together for fannish camaraderie, and because there was no summer Chicago con at the time, in 1986 ISFiC created **Picnicon**, an annual picnic held in a variety of forest preserves and parks. As a relaxacon, ISFiC provides the hamburgers, hotdogs, and grills and asks the attendees to (literally) drop a couple of bucks in the hat and bring a side dish or desert. Think of Picnicon as a massive outdoor Con Suite.

In 1986, ISFiC elected to run an amateur **writers contest**, open to all members of ISFiC (Windycon), or people living in Illinois or a bordering state (including Michigan, 'cause on a clear day you can see it across the lake). That first year, the contest was won by Richard Chwedyk, who would go on to become a professionally published author and winner of the Nebula Award. The ISFiC Writers Contest is held most years in conjunction with Windycon. The winner receives con membership, a cash prize, and publication of their story in the Windycon program book and ISFiC website.

In 2005, ISFiC created **ISFiC Press**. Each year, this arm of ISFiC publishes a hardcover book at Windycon, generally, but not always, by the Windycon author guest of honor with a cover by the Windycon artist guest of honor. ISFiC Press's first book, *Relativity*, by Robert J. Sawyer, received an Aurora Award, the Canadian National Award presented by fans. In addition, ISFiC Press has published science fiction novels and the Hugo Award-nominated *Worldcon Guest of Honor Speeches*.

The ISFiC board of directors has nine members, with three directors coming up for re-election each year for a three-year term. Any Illinois fan who is a member of ISFiC (see the first paragraph of this article) is eligible to be elected; come to the ISFiC board meeting at Windycon (held on Sunday afternoon) and nominate yourself. Meetings of the ISFiC board are normally held at Windycon and Capricon. The meetings are open to the public.

A listing of all previous Windycons, guests, themes, and copies of program books can be found at www.isfic.org/conspast.asp.

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Catherynne M. Valente

Author Guest of Honor

Gene Ha

Artist Guest of Honor

Tanya DePass

Gaming Guest of Honor

Guests of Honor

Author Guest of Honor: Carlos Hernandez



Carlos Hernandez is the of the critically acclaimed short story collection *The Assimilated Cuban's Guide to Quantum Santeria* and the novel *Sal and Gabi Break the Universe*, which won the 2019 Pura Belpré Award, and its sequel, the New York Times Bestseller *Sal and Gabi Fix the Universe*. He's also written dozens of short stories, poems,

and works of drama, usually in the SFF mode.

Carlos earned his Ph.D. in English, with an emphasis in Creative Writing, from Binghamton University in 2000. As

well as a Visiting Professor of English at Western Colorado University, he is Professor of English at the City University of New York (CUNY), where he teaches composition, creative writing, science fiction, and other courses at BMCC. At the CUNY Graduate Center, Carlos teaches in the Interactive Technology and Pedagogy Program, where his academic interests have centered around game-based learning in postsecondary environments, which has led him to work extensively game writing and game design. He has served as lead writer and a game designer on the CRPG *Meriwether*, as a writer and designer for the installation art of *Mary Miss*, and as literary curator on the Apple Arcade game *Dear Reader*, among other video games. As a co-founder of the CUNY Games Network and of the Board Game Designers Group of New York, he's contributed to the development of many board and card games, both educational and commercial. Currently, he and his wife, author C. S. E. Cooney, are completing work on their GM-less roleplaying game *Negocios Infernales*, which will be published by Outland Entertainment.

Artist Guest of Honor: Ray van Tilburg



Most people know of Ray from his t-shirt company OffWorld Designs, which he started with his wife Barb in the early 90's. They met at the Windycon dance in 1987, so Windycon holds a very special place in their hearts. Their mutual love of conventions lead them to base the company around in person cons and soon Ray was designing souvenirs and logos for Worldcons, regional conventions and gaming shows like Gen

Con and Origins. You can imagine how the pandemic effected a nerd core biz based on these events.

Ray's service to Fandom through OffWorld was a passion and a labor of love but his career is changing in some exciting ways. Back in the 90's the goal was to paint book covers. After attending cons, Ray realized that more fans could afford art on t-shirts than art for their walls. With the Etsy store he's creating and a new home base in Alabama, close to his and Barb's families, a slower pace with much more time for painting and self-expression is in the works. 40+ shows a year made for a wonderfully niche business, but time to paint and slow down will be a welcome change, albeit, one who's timing was not really of their choosing.

Ray works primarily in Graphite, Acrylics, & Watercolor or a mix of these and other media. The bulk of his art is fantasy/Sci-Fi oriented landscapes, spacescapes, surrealistic, horror, & imaginary images. You can find his art at the following links:

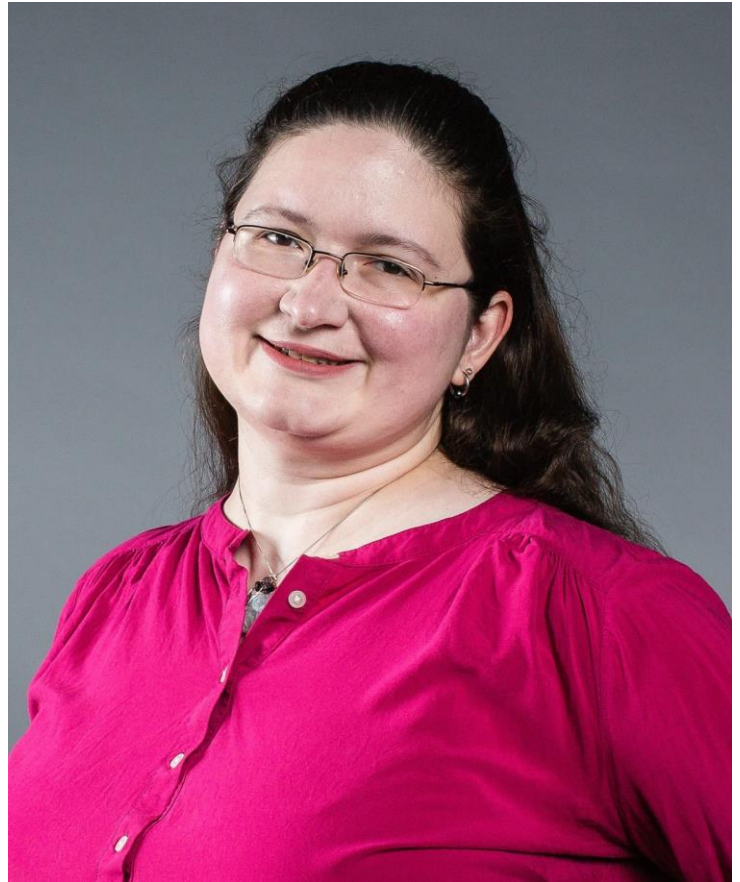
- <https://www.etsy.com/shop/ArtofRayVanTilburg>
- <https://www.facebook.com/RayVanTilburgArt>
- <https://www.offworlddesigns.com/>
- <https://www.etsy.com/shop/OffWorldDesignsArt>
- <https://www.instagram.com/aircool66/>
- <https://www.reddit.com/user/Aircool66>

Science/Maker Guest of Honor: Elizabeth Koprucki

Elizabeth Koprucki (she/they) serves as the Assistant Director, Fab Lab and Design at the University of Chicago's Polsky Center for Entrepreneurship and Innovation. She manages the Polsky Center's Fab Lab where she mentors entrepreneurs and researchers through the prototyping process. She oversees the Fab Lab's programming and staffing and connects Polsky Exchange members with resources on campus and across Chicago.

Elizabeth's degree and first career were in graphic design. While pursuing art and communication, they created many pieces inspired by the Hubble Space Telescope. They have been interested in space since an elementary school field trip to the Huntsville Space Center. Elizabeth's pivot to a career as a maker professional started with seeing 3D printing for the first time at the Museum of Science and Industry. The same day, their interest in astronomy and planetary science was re-catalyzed by an exhibit about the Mars Rover Curiosity's landing and first few days on Mars. They designed and co-taught a maker program at the Ancona School as a first foray into STEM and STEAM communication, before applying to be a NASA/JPL Solar System Ambassador. They have served as a Solar System Ambassador since 2014, presenting image processing, robotic spaceflight, and the history of the Jet Propulsion Lab to many audiences, including the maker community.

Prior to joining Polsky, Elizabeth also worked as a maker educator at the Art Institute and the Chicago Public Library. She served as CNC area host at Pumping Station: One and has done graphic design for a number of South Side businesses and nonprofits. They are passionate about getting people interested in science, technology, and art, and especially in their intersection.



Gaming Guest of Honor: Kenneth Hite



Multiple Origins, Golden Geek, and ENnie Award winner Kenneth Hite has designed, written, or co-authored more than 100 roleplaying games and supplements, including the *Star Trek Roleplaying Game*, *GURPS Horror*, *Call of Cthulhu d20*, *The Dresden Files RPG*, *Qelong*, *The Day After Ragnarok*, and *Bubblegumshoe*. His most recent works include the

Trail of Cthulhu and *Night's Black Agents* RPGs, *Bookhounds of London*, *Hideous Creatures*, *The Dracula Dossier*, and *The Fall of DELTA GREEN* RPG, all from Pelgrane Press; and an ongoing column in Sweden's *Fenix* magazine, the *Delta Green*

RPG from Arc Dream, *Hellenistika* with Handiwork Games, and *Vampire: the Masquerade 5th Edition* from White Wolf.

Outside tabletop gaming, his works include *The Nazi Occult* and *The Cthulhu Wars* for Osprey Publishing, *Tour de Lovecraft: the Tales* and *Tour de Lovecraft: the Destinations*, *Cthulhu 101*, *The Thrill of Dracula*, and a series of Lovecraftian children's books: *Where the Deep Ones Are*, *The Antarctic Express*, *Cliffourd the Big Red God*, and *Goodnight Azathoth*. He wrote the script for the graphic illustrated version of *The Complete Idiot's Guide to U.S. History*, and for the historical comic book included in *Secret Hitler*. He has published several Cthulhu Mythos short stories, and wrote the "Lost in Lovecraft" column for the Hugo-winning incarnation of *Weird Tales*. An Artistic Associate at Chicago's WildClaw Theatre, he served as dramaturg for their stage production of *The Shadow Over Innsmouth*. Half of the award-winning podcast *Ken and Robin Talk About Stuff*, he lives in Chicago with two Lovecraftian cats and his non-Lovecraftian wife, Sheila.

Poetry Guest of Honor: C.S.E. Cooney



C.S.E. Cooney lives and writes in Queens, New York. She is author of the World Fantasy Award-winning *Bone Swans: Stories*, an audiobook narrator, and the singer/songwriter Brimstone Rhine. In 2022, her novel *Saint Death's Daughter* debuts with Solaris, as well as her collection *Dark Breakers* (all stories taking place in the world of *Desdemona and the*

Deep, published by Tor.com in 2019), which is forthcoming from Mythic Delirium. Her short novel *The Twice-Drowned Saint* appears in Mythic Delirium's *A Sinister Quartet*, and made the 2020 Locus Recommended Reading List for Best First Novel. Her 2021 short work includes stories in *Uncanny Magazine* and *Mermaids Monthly*, both inspired by story prompts from *Negocios Infernales*, a TTRPG designed by Cooney and her husband Carlos Hernandez, forthcoming from Outland Entertainment.

Cosplay Guest of Honor: Alex "Galactic Elephant" DeMichael



Alex "Galactic Elephant" DeMichael began cosplaying 11 years ago. When he started off he was a broke college student so he was always trying to do things economically so as

to not waste resources. His passion for the fantastic comes from growing up with his father, who was a makeup artist for many years, and his mother, who was always sewing with aunts and grandmas. Those forces combined with being a theater kid developed his interest in costuming, performance, and building.

As a welder by trade he fabricates metal projects for a living, but has always enjoyed building in general and is willing to work many mediums to accomplish his goal. Whether that goal

is building a plywood couch, sewing costumes out of fabric, or armor out of EVA foam they are all enjoyable.

Alex streams cosplay and crafting on Twitch in a semi-informational format. It's not a step-by-step, but he will demonstrate tricks he's learned and some insight on working with the material. If you watch enough you can spend a few channel points to get a fact about space or elephants!

He has a great love for conventions and believes science fiction to be some of the greatest explorations of people's dreams. He has his own grand ideas and dreams that he will keep working towards bringing them to life, hoping to bring smiles to people's faces along the way.

Alex met his wife Dana at conventions in 2012 and they started dating 2013. They married in 2017 surrounded by many of the ConFam.

Toastmaster: Ada Palmer



Ada Palmer is an historian focusing on the history of censorship and radical thought, especially the ways censorship evolves and changes during revolutions in

information technology, from the print revolution to the digital. An Associate Professor in the History Department with affiliations in Classics, Gender Studies, and the Institute on the Formation of Knowledge, she works broadly on the history of science, religion, heresy, freethought, atheism, censorship, books, printing, and long-term European history, especially the Renaissance and Enlightenment. Her current research focuses on how studying the print revolution can help lawmakers and corporations make wiser choices today during the digital

revolution, while her first academic book *Reading Lucretius in the Renaissance* (2014) explores the impact of the rediscovery of classical atomism on the development of modern science and thought. She is also a science fiction and fantasy novelist, author of the award-winning *Terra Ignota* series (four volumes, beginning with *Too Like the Lightning*, Tor Books), which explores a twenty-fifth century civilization of voluntary citizenship and borderless nations, written in the style of an eighteenth-century philosophical novel. She is a disability activist with a focus on self-care training and invisible disability, a composer of polyphonic *a cappella* music, studies anime and manga, works as a consultant for anime and manga publishers, blogs for Tor.com, and writes the history, philosophy and travel blog *ExUrbe.com*, which hosts her recent essay on the question "If the Black Death caused the Renaissance will COVID-19 cause a golden age?" and her celebrated guide to how to find good gelato anywhere in the world, once featured in *The Economist*.

Music Guest of Honor: Seanan McGuire

Seanan McGuire was born in Martinez, California, and raised in a wide variety of locations, most of which boasted some sort of dangerous native wildlife. Despite her almost magnetic attraction to anything venomous, she somehow managed to survive long enough to acquire a typewriter, a reasonable grasp of the English language, and the desire to combine the two. The fact that she wasn't killed for using her typewriter at three o'clock in the morning is probably more impressive than her lack of death by spider-bite.

Often described as a vortex of the surreal, many of Seanan's anecdotes end with things like "and then we got the anti-venom" or "but it's okay, because it turned out the water wasn't that deep." She has yet to be defeated in a game of "Who here was bitten by the strangest thing?" and can be amused for hours by almost anything. "Almost anything" includes swamps, long walks, long walks in swamps, things that live in swamps, horror movies, strange noises, musical theater, reality TV, comic books, finding pennies on the street, and venomous reptiles. Seanan may be the only person on the planet who admits to using Kenneth Muir's *Horror Films of the 1980s* as a checklist.

Seanan is the author of the October Daye urban fantasies, the InCryptid urban fantasies, and several other works both stand-alone and in trilogies or duologies. In case that wasn't enough, she also writes under the pseudonym "Mira Grant." For details on her work as Mira, check out MiraGrant.com.

In her spare time, Seanan records CDs of her original filk music. She is also a cartoonist, and draws an irregularly posted autobiographical web comic, "With Friends Like These...", as well as generating a truly ridiculous number of art cards. Surprisingly enough, she finds time to take multi-hour walks, blog regularly, watch a sickening amount of television, maintain her website, and go to pretty much any movie with the words "blood," "night," "terror," or "attack" in the title. Most people believe she doesn't sleep.



Seanan lives in an idiosyncratically designed labyrinth in the Pacific Northwest, which she shares with her cats, Alice and Thomas, a vast collection of creepy dolls and horror movies, and sufficient books to qualify her as a fire hazard. She has strongly-held and oft-expressed beliefs about the origins of the Black Death, the X-Men, and the need for chainsaws in daily life.

Years of writing blurbs for convention program books have fixed Seanan in the habit of writing all her bios in the third person, so as to sound marginally less dorky. Stress is on the "marginally." It probably doesn't help that she has so many hobbies.

Seanan was the winner of the 2010 John W. Campbell Award for Best New Writer, and her novel *Feed* (as Mira Grant) was named as one of *Publishers Weekly's* Best Books of 2010. In 2013 she became the first person ever to appear five times on the same Hugo Ballot.

An advertisement for ISFiC Press and NESFA Press. It features three book covers: 'VELVETEN' by Seanan McGuire, 'HARVEST SEASON: An Anthology by the SF Squeecast' edited by Catherynne M. Li, Michael Damiano, and Seanan McGuire, and another 'VELVETEN' book. The ISFiC Press logo is a stylized 'i' with a dot, and the NESFA Press logo is a crescent moon with a star. A yellow starburst graphic contains the text 'Guest of Honor Seanan McGuire'. At the bottom, it says 'Books from ISFiC Press's Seanan McGuire collection are available through NESFA Press' and provides the URL 'https://bit.ly/3DbdVdz'.

Parties

Due to the ongoing pandemic, Windycon will not be sponsoring any party activities this year. While attendees may still host social gatherings in their private hotel rooms, we strongly urge anyone who decides to participate to take caution and practice sensible hygiene precautions while participating in any room gatherings.

Anime

The Anime Screening Room, located in Junior A, is sponsored by [Funimation](#) and [Crunchyroll](#).

Friday

3:00 p.m.: *Dai-Guard* 1-5

5:00 p.m.: *GeGeGe no Kitaro* 1-5

7:00 p.m.: *Gintama* 1-5

9:00 p.m.: *Toward the Terra*

10:55 p.m.: *Space Battleship Tiramisu* 1-5

Saturday

10:00 a.m.: *Deca-Dence* 1-5

Noon: *Somali and the Forest Spirit* 1-5

2:00 p.m.: *Misfit of Demon King Academy* 1-5

4:00 p.m.: C.S.E. Cooney Hosts a Short Film by Brian Shaw

6:00 p.m.: *86* 1-5

8:00 p.m.: *Akudama Drive* 1-5

10:00 p.m.: *Jujitsu Kaisen* 1-5

Midnight: *ID: Invaded* 1-5

Sunday

10:00 a.m.: *The Detective Is Already Dead* 1-5

Noon: *Vivy-Fluorite Eye's Song* 1-5

Art Show

The Art Show will run a silent auction on Friday and Saturday until the Art Show closes to set up for the Art Auction. Pieces with one or two bids are sold to the high bidder on the bid sheet. Pieces with three or more bids will go to the Art Show Auction. All charity pieces will be treated just like any other art. They will not go to auction automatically.

Fan Choice Awards will be given to the artists who receive the most votes, so please, look around, find the artwork you like the best, and vote! Awards will be given for both 2-D and 3-D artwork, so make sure you look at everything.

The Art Auction will be at 8:00 p.m. on Saturday. Our illustrious auctioneers and their crew provide some of the best entertainment at the convention, so come to watch, bid, have fun, and don't forget your wallet. You never know when something will strike your fancy...or when you will find that perfect gift for someone.

While the Print Shop will be open on Sunday, the Art Show will only be open to allow for art pickup and for artist checkout.

Gaming

Welcome to another year of Windycon Gaming. You can find us easily enough by walking through the lobby doors, taking a quick left, and then a quick right and follow the noise of other gamers deep in their endeavors. Be it trying to be the last person standing, the one to cure a plague, to survive that dungeon crawl that looked easy, or simply trying to play your cards right, Windycon offers you the chance to adventure beyond the walls of the Westin.

There will be tables reserved for specific games at specific times throughout the weekend. Come sign up and play instead of picking out a game and trying to find players. If there are not enough people to play 15 minutes after the scheduled start time, the table will be released back to open gaming. There will also be a board where people can post messages looking for players for a particular game at a particular time.

Are you new to the world of roleplaying games and always wanted to try it out? Are you an old school D&D player that hasn't played a game in years? Did Stranger things pique your interest? Fear not, we have just the game for you! We will be running 4 beginner level games throughout the weekend to let you get a feel for the game. No experience (or dice) needed. Just bring your imagination and we will provide the rest, including the characters. See the schedule in the game room for times.

Have you always been interested in learning how to paint fantasy miniatures but never really had the opportunity? Well, here's your chance. We will be offering two beginning painting classes to our guests. Learn basic techniques and leave with your very own Red Slaad miniature and a beginner set of paints. Open to the first 11 people per session to sign up. See the schedule in the game room for times.

Along with the tables, this year, we will also have a stockpile of games for folks to come in and play so come on by and play. Feel free to ask about hosting your own games because we'll (almost) always have table space free.





Social Media

Windycon’s Social Media team welcomes you to this year’s con. We will be wandering around taking photos to post on Windycon’s social media platforms. If you do not want to be photographed please place a fluorescent green sticker on your badge in the upper right corner. These stickers will be available at registration and are removable so they will not damage the badges. Thank you and we look forward to a great con!

Amateur Radio

Come to room 942 in order to enjoy year four of the DuPage Amateur Radio Club running our own Windycon Special Event Station, W9W.

This is your chance to get on the air and see what 100 watts and a wire can actually do. We’ll be running single-sideband (SSB), which is voice communication, good old-fashioned Morse Code, and digital modes, including Radio TeleTYpe (RTTY) using a device that looks like it came straight out of steampunk. Have fun with this chance to get on the air and work the world.

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N9MUF and W9DUP

Photo Studio

The photo studio at Windycon will be hosted by Bruce Medic Photography & Squirrels Nest Photography.

The studio will be set up from 5:00 p.m. until 8:00 p.m., so bring your favorite cosplay or multiple, get your professional portraits taken, and then download the images after the con. There is no fee for this event or for the images afterwards. This event is part of your membership at Windycon.

Come have some fun, a few laughs, and get some great pictures of your costumes and your friends. No Costume? No problem! Come on by to get your pictures taken anyway!

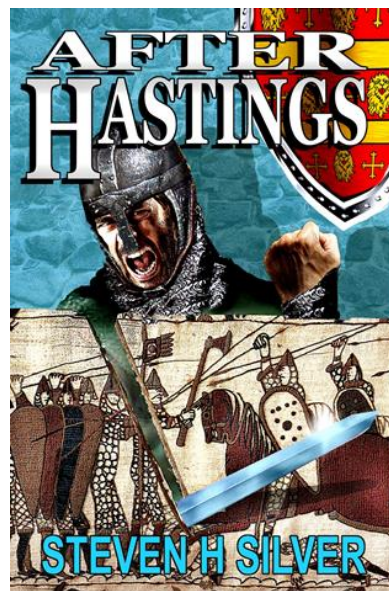
There’s plenty to do at Windycon in the evenings and that’s true again this year, even in COVID-time.

We’ll start off on the Main Stage Friday night with Opening Ceremonies, where you’ll have a chance to meet our guests and get a preview of what’s coming up this weekend. Right after that, you can catch SpaceTime Theater, Chicagoland’s funniest sci-fi improvisational comedy group with an all-new, all-improv show. Then, you’ll want to stay in your seats to see Torak the Inadequate, a stage reading of an adventure comedy inspired by the classic works of Robert E. Howard and H.P. Lovecraft.

Our Saturday evening schedule is a bit different this year, as our usual Saturday night Masquerade is on-hold for the moment, but you can still catch Pegasus award winning filker Bill Roper at 5:00 p.m. on the Main Stage. Then at 8:00 p.m., we are happy to have Seanan McGuire and Dead Sexy performing an hour-long concert for us. Seanan and her musical friends always put on a great show and we’re looking forward to hearing them here this year. Finally, at 10:00 p.m., you can catch the Creepin’ It Burly burlesque show, with drag, burlesque, and all manner of craziness coming your way.

All good things will come to an end, so catch us on Sunday at 3:00 p.m. for our Closing Ceremonies, where we review what’s happened and let you know what we’ve got planned for next year.

We’ll look forward to seeing you there!



Dealers' Room

The Windycon Dealer's Room is located in Sections A-F of the Grand Ballroom.

The ballroom is on the main level of the hotel, to the left of the main lobby. There you will find a horde of eager merchants willing and able to trade you treasures for your money. Remember that the holiday season is fast approaching, and that it's never too early to begin shopping for fannish family, fannish friends, and (even) fannish you!

HOURS

Friday: 3:00 PM – 7:00 PM

Saturday: 10:00 AM – 6:00 PM

Sunday: 11:00 AM – 3:00 PM

The public is prohibited from bringing food or drink into the Dealer's Room.

Due to the ongoing COVID-19 pandemic, masks are required to be worn at all times while in the Dealer's Room.

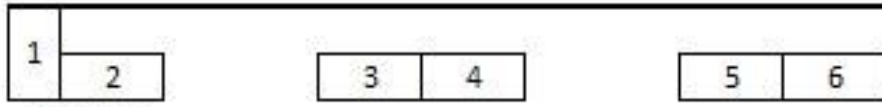
Please also remember to practice social distancing (stand at least 6 ft. apart) while in the Dealer's Room.

This list of dealers may change due to cancellations or further additions.

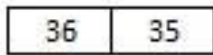
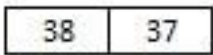
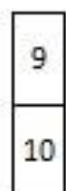
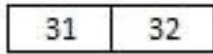
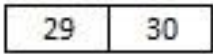
We will have a room layout and dealer location guide available just inside the Dealer's Room entrance, near the Dealer Control Table.

Business Name	Dealer	Table #
Dealers' Room Control	BJ	1, 2
Amber Hammer Creations	David Tirey	9, 10
Autograph Tables	Various authors throughout the day	29, 30
Bard and Broad	Michael Tipton	15, 16
CB Squared Crafts	Cathy Biro	17, 18
Chicago Authors	Chuck Ott	13, 14
Cloud Orchard Publishing	Lauren Masterson & Neal Litherland	47, 48
Creepin' It Burly Drag and Burlesque Troupe	Creepin' It Burly Drag and Burlesque Troupe	31, 32
Dark River Pottery & Forge	Richard Douglas	43, 44
Dodeka Records, Ltd.	Gretchen Roper	39, 40
Dreamhaven Books & Comics	Greg Ketter	45, 46
DVD World Books And Toys	Kevin O'Malley	35, 36
Fused Glass by Kathie	Kat Huddleston	13, 14
The Goshdarned Good Writers' Group	Karen Herkes	51, 52
Griffin's Hoard	Lynn Cawi	37, 38
Hedwig's Corner	Hedwig Hoover	33, 34
Horizon Music, Inc.	Dave Kaufman	11, 12
Kemmer Woodworks	Rich Mishler & Cindy McGlynn	41, 42
Larry Smith Book Seller	Sally Kobee	7, 8
Lost In The Maille	Jean Fromel	19, 20
Meri Benson/M. Benson Creations	Elizabeth Modrzyk	23, 24
Offworld Designs, Inc.	Ray & Barbara VanTilburg	27, 28
Ravenwing Wearable Art	Darlene Ney	21, 22
Seanan McGuire	Seanan McGuire	25, 26
SF&F Media Toys & Lego Dennis	Julie Swendsen & Dennis Jones	3, 4
Sword Moon	Sarah Laughlin	49, 50
Treasure Chest	Dawn Montgomery	5, 6

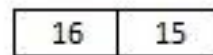
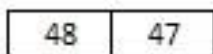
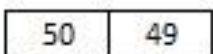
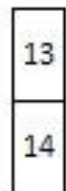
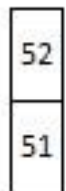
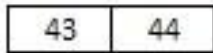
Main
Entry



Dealer
Control



Windycon 47 in 2021



Loading
Doors



AUTHOR GUEST OF HONOR
CHARLES DE LINT



ARTIST GUEST OF HONOR
FLOYD NORMAN



GUEST OF HONOR
ERLE KORSHAK



FAN GUESTS OF HONOR
**EDIE STERN
AND JOE SICLARI**

TOASTMASTERS
ANNALEE NEWITZ AND CHARLIE JANE ANDERS



In Memoriam

P.J. Beese (1946-2020)
Vicki Bone (1946-2020)
Ben Bova (1932-2020)
W22 GoH
Caitlin (Chip) Bestler (-2021)
Sue Edmunds (-2021)
Phyllis Eisenstein (1946-2020)
W27 TM, W30 GoH
Ogre Henderson (-2020)
Elizabeth Anne Hull (1937-2021)
Jael (1937-2020)
W31 GoH
Earl Kemp (1929-2020)
Chicon 3 Chair

Erle Korshak (1923-2021)
Chicon 1 Acting Chair
Timothy Lane (1951-2021)
W24 GoH
Rowena Morrill (1944-2021)
Shelagh Nikkel (1966-2020)
Lois Ray (-2021)
Mike Resnick (1942-2020)
ISFiC Founder, W3, W14, W17 TM, W18 GoH
Jim Rittenhouse (1957-2021)
W32 GoH
Alan Voecks (1968-2020)
Amy Wenshe (1957-2019)
ISFiC Board, W27, W28 Chair
Barbara Wright (-2019)

Memories of Mike Resnick

Eric Flint

I met Mike Resnick long before I actually met him. “Encountered him” is probably the correct way to put it, but my word usage is niftier and I’m a writer and that’s how my brains works.

Mike would understand.

I first encountered him in the pages of a magazine called *Speculations*. Mike had a long-running column of Q&A commentary on the business of being a speculative fiction writer, under the title of “Ask Bwana.” *Speculations* began publication in 1994 and continued until 2008, but by September of 1997 I was a published author and was being guided by more immediate contacts, mostly my co-author in those years, David Drake.

But for the years in the mid-90s, between the time I wrote my first novel and the time I first got published, Mike’s column was something of a Godsend. There is so much bad advice that a wannabe author gets—sometimes downright terrible advice—that Mike’s commentary, explanations and advice were invaluable.

But I didn’t actually run into Mike in person for many years thereafter. Jim Baen launched an electronic magazine in June of 2006, and asked me to be the editor, which I agreed to do. A few months later, a story was submitted titled “All the Things You Are,” written by Mike Resnick. I knew who he was, of course, but this was the first direct contact I’d ever had with him.

He introduced himself by telling me that he was pretty sure “All the Things You Are” would be nominated for a Hugo award—and if anybody would know, it was Mike. I’m not sure how many Hugo nominations he’d acquired by then—along with several wins—but it had to have been a bunch. By then, I think

Mike had gotten more Hugo nominations than any writer in history. He may still hold that record, for that matter.

In my responding letter, I told Mike that if he really thought he had a good shot at getting a Hugo nomination, he should consider submitting the story to a different magazine. There is a pecking order when it comes to which magazines are “Hugo worthy,” and *Jim Baen’s Universe* would be far down the list.

“Screw that,” he said. “You guys pay better than anyone else.” (Which was true.)

As it happened, despite the scruffy venue in which it was published, Mike’s “All the Things You Are” did get nominated for a Hugo award.

That’s how our friendship started. In the years that followed, Mike and I became co-editors of *Jim Baen’s Universe*, co-authored a short story (“Conspiracies: A Very Condensed 937-page Novel”) and a novel (*The Gods of Sagittarius*), co-edited an anthology of short fiction (*The Dragon Done It*) and both became judges for the Writers of the Future contest. We argued about politics fairly often, but the wrangles were cordial, not hostile. And we never argued about stories.

It was uncanny, almost eerie. In all the years the two of us assessed stories, whether as editors or judges, we were almost always in agreement or close to it. The only time we ever parted company was once—once only—in the Writers of the Future contest. Mike and I were usually judges of the final four stories that were competing for the best story of the year. We didn’t discuss the stories before we voted, since that would have been improper. But after we’d made our decisions and sent in the results, we’d compare notes. More than once, we were in complete agreement, but even when we disagreed it was by small measures. (I might vote for stories 1,3,4,2 in that order, and Mike’s tally would be 1,3,2,4.)

The one and only time we had a major disagreement, when Mike placed a story first and I placed it last, was because the

author tried an unusual narrative technique. Mike thought it worked and I didn't.

There are a lot of stories about Mike's invariant helpfulness toward new writers. If you haven't heard them already, you will soon enough, in one or another reminiscence.

The stories are all true. He was a mentor for me even before he knew me. But my memories are of a somewhat different Mike Resnick—it might be better to say, Mike Resnick in a different incarnation. For me, he was the consummate professional writer, superb at his trade and just as capable of working with someone as of mentoring them.

And one hell of a good friend. I miss him a lot. One hell of a lot.

Memories of Phyllis Eisenstein

Richard Chwedyk

Life is short. If we're lucky, we meet a handful of great people. Phyllis Eisenstein was one of those greats. We may remember her as a fan, a friend, and a great teacher, but it is through her marvelous tales that we'll remember her best, and how future generations will know her. She was among the very best writers of contemporary fantasy, period.

She was already a legend in fandom when I got to know her. Luckily, she shared her recollections with me of the early (or earlier) days of science fiction fandom in Chicago. And when she shared her recollections, she didn't skimp on the details. I heard about her youth on the South Shore, her love for all kinds of popular fiction, her bus trips to Hyde Park where the local science fiction club would meet regularly – and where she met Alex, her husband, collaborator, and the love of her life.

It took me thirty years to muster the courage to attend a con, so I missed the chance to meet many legendary writers and editors. Luckily, Phyllis met everybody, and in telling me of her encounters with these legends, I felt I was watching a *cinema vérité* documentary. She knew all the important stuff but, as in much great storytelling, it's in the little details that she could bring it all to life for you.

She was my living connection with the history of written science fiction. She was in critique groups with Frederik Pohl, Gene Wolfe, Algis Budrys, Mike Resnick, and George R. R. Martin, to name a few. What she learned, she shared. Along with stints at Clarion and elsewhere, she spent twenty years teaching popular (in every sense) fiction writing courses at Columbia College Chicago. She received a teaching award from them. Her students loved her. She embodied all the best elements of a great teacher.

We didn't bond as friends (and later, as my boss) until I joined her in being a "Hugo Loser." I've told that tale elsewhere, so I'll share with you another of my favorite memories of her, from after she retired from teaching, and her Leo Burnett job. Since I lived nearby, she'd call if she and Alex needed odd jobs done at their house.

Seriously, if the question ever arises, I can tell you from experience how many science fiction writers it takes to change a light bulb.

One time, on the phone, she shared with me her love for TV westerns of the 1950s, especially (but not exclusively) *Cheyenne*. She told me she could still sing the theme song.

The next time she called me on short notice for another household favor, I told her, "I'll do it on the condition that you sing the *Cheyenne* theme for me." Good as her word, she did.

I may have had some better bosses (though I doubt it now), but never another who could sing a TV theme song like an angel!

Memories of Jim Rittenhouse

Dale Cozort

Around twenty-five years ago, Jim Rittenhouse introduced me to science fiction conventions and Amateur Press Associations (APAs), both of which have had a huge influence on my life.

You can think of an APA as a group fanzine, a collection of small zines. Members send their zines to a central collection point, where the editor creates a group zine, which they send out to the members.

Jim founded *Point of Divergence*, the alternate history APA, and built it up until a typical issue was over three hundred pages. He ran into major health issues after forty-five issues and was forced to give up the APA. I've kept it going since then and we recently hit issue number 106.

Shortly after I joined POD, Jim talked me into going to my first fan-run convention, along with my nine-year-old daughter. Conventions became a favorite father daughter activity for decades.

Jim knew almost everyone in fandom. One MuseCon, Jim and I sat in the hallway chatting most of an afternoon, with groups of fans joining us, all of whom knew him and were eager to chat.

My best memories of Jim were from POD collation. Robert Alley, Jim, and I got together to put the overall zines together from the pieces. That sounds tedious, but Jim made it fun, a time of bad puns and swapping ideas. He was gregarious and quick-witted, fun to be around.

Point of Divergence helps me keep writing, even now, with my eleventh novel coming out soon. I tell myself I'm writing for a few alternate history fans in POD rather than competing in a market where people choose between my stuff and Harry Turtledove's.

Jim was a huge guy, six-foot five, but he rarely saw himself as a big guy. I didn't see him as particularly oversized either. He was just Jim.

One time Jim, his wife and I along with his then two-year-old daughter Meredith Grace went to a Chinese restaurant, three large Caucasian adults and one tiny Chinese girl. Almost every woman who worked in the restaurant stopped by to tell Jim to make sure Meredith understood her heritage. He worked hard to do that.

Jim loved practical jokes. I convinced him to return to POD for an April Fool's joke a couple years after he left the APA.

For the April issue of POD, Jim, Robert Alley, and I created “The Point of Divergence from another time-line.” Somehow our post office and one from a very similar reality swapped POD issues. The other timeline POD had all the regular members, but a few past members, like Jim, had never left. There were also members who had never been part of our version of the APA but were responding to past PODs and the

jokesters responded to their fictitious previous POD zines. I created faux members and convinced friends to contribute on a one-off basis.

I miss Jim a lot, every time I run across something on the Internet and think, “That’s a Jim article.”

Windycon Charity: Shih Tzu Rescue, Adoption and Education Safehouse (S.T.R.A.E.S.)

Shih Tzu Rescue, Adoption & Education Safehouse (S.T.R.A.E.S.) is an all-volunteer, not for profit, no-kill, licensed animal shelter, established in 1999 to provide sanctuary, loving care and an adoption program for abandoned and relinquished Shih Tzu. We are an IRS recognized 501(c)(3) tax-exempt organization. 100% of all donations are used to provide care for our shelter dogs. We have no paid staff and our facilities are donated. Our mission includes two special programs. (1) Adoptable dogs with injuries and medical ailments that are costly to treat and who would otherwise be scheduled to die are given the extra-ordinary medical care and lengthy rehabilitation they need to live happy complete lives. (2) Neglected and abused dogs with behavior issues ranging from aggression to fear that have the potential to become loving family members are enrolled in a remedial program with a professional trainer/behaviorist so they too can be successfully placed in “forever homes.” All dogs are kept in a cageless, home-like environment with access to over two fenced-in acres

where they can run free. Our Shih Tzu are spayed/neutered prior to adoption, current on annual inoculations, flea/tick and heartworm preventative and have a microchip implant. Complete veterinarian wellness checks are done on all incoming pets and any necessary special tests, medical and/or surgical procedures are provided. Regularly scheduled grooming, parasite checks and treatment are also included as a part of our routine care. All dogs are temperament and personality tested so adopters can be matched with a dog that will best suit their expectations and lifestyle. Follow-up assistance is provided to help the Shih Tzu and new caregiver through the transition period. We provide breed specific and general educational materials for Shih Tzu owners, or potential owners, as well as consultation and training services. We will work with Shih Tzu owners considering giving up their pets, offering alternatives and education in an effort to help keep the Shih Tzu in its current home.

In Memoriam
Mike Resnick
1942-2020

ISFiC Press

NESFA Press

When Diplomacy Fails
AN ANTHOLOGY OF MILITARY SF
EDITED BY ERIC FLINT & MIKE RESNICK

WIN SOME, LOSE SOME
The Hugo Award Winning (and Nominated)
Short Science Fiction and Fantasy of
MIKE RESNICK

Worldcon Guest of Honor Speeches
EDITED BY MIKE RESNICK & JOE SICLARI

Books from ISFiC Press's Mike Resnick collection are available through NESFA Press
<https://bit.ly/2YnnUgB>

Programming

Friday

6:30 p.m.

Noon

Fused Glass Workshop

1243

Create your own pendant, ornament or mini paperweight? The number of participants is limited by space in the kiln, stop in early to signup and start planning your design. Fee for materials. ½ hour
Teri Prah

Gaming: Dungeons and Dragons

Magnolia A/B/D

Limit 6 players/session

5:00 p.m.

7:00 p.m.

Cosplay Is Not Consent

Junior B/C

The Creepin' It Burly drag and burlesque troupe discuss safety and etiquette.

Time 2 Party Podcast

Junior A

The world's greatest time-travel-movie-discussion podcast records at Windycon!

Readings

Lilac B/D

Maggie Wagner, Angeli Primlani, Brendan Detzner, Lyda Morehouse

Build-a-Blinkie

1243

Build-a-Blinkie soldering workshops. If you have never soldered before, this is the place to learn. If you have soldered before we have the complete 2DKits catalog on hand. Fee for materials. (through 8:00 p.m.)

Ward Christensen, Dwayne Forsyth, Dale Sulak

6:00 p.m.

Becoming a Professional Writer

Junior A

It's easier said than done. Our panelists discuss.

RJ Howell (M), Russell Davis, Eric Flint, Seanan McGuire

Readings

Lilac B/D

Joshua Doetsch, John O'Neil, Angelica Davila, Maria Schrater

Gaming: Dungeons and Dragons

Magnolia A/B/D

Limit 6 players/session

Fused Glass Workshop

1243

Create your own pendant, ornament or mini paperweight? The number of participants is limited by space in the kiln, stop in early to signup and start planning your design. Fee for materials. ½ hour

Teri Prah

Opening Ceremonies

Junior B/C

We kick off Windycon 47 in 2021!

8:00 p.m.

SpaceTime Theater

Junior B/C

SpaceTime Theater is Chicagoland's funniest sci-fi improvisational comedy group, coming to you with a show that's always all-new, because it's always all-improvised. You never know what's going to happen next, so come on by and have a few urban fantastic laughs on us!

Open Music

Cypress

Come in and sing, play, and listen for as long as you like.

9:30 p.m.

Torak the Inadequate

Junior B/C

A staged reading of a play by Rory Leahy! Torak is a young hunter/gatherer who dreams of a better world. When his tribe is slaughtered by invaders, the two other survivors, the brutish Ragnor and sardonic Belit become his unlikely companions as they wander the prehistoric world in search of a new home. An adventure comedy inspired by the classic pulp writings of Robert E. Howard and HP Lovecraft.

Saturday

10:00 a.m.

Creativity during a Pandemic

Junior B/C

It's been a rough year and a half for everyone, and it's been a particularly tough year for creative projects. How has everyone been keeping their artistic flame alive with the world around us going?
Lyda Morehouse (M), Michael A. Black, Maria Schrater, Steven H Silver

Windycon Writers Workshop

Junior A

Gaming: Learn to Paint Miniatures

Magnolia A/B/D

Limit 11 participants/session

Readings

Lilac B/D

RJ Howell, Patty Templeton, Carlos Hernandez, Fred Gehm

Build-a-Blinkie

1243

Build-a-Blinkie soldering workshops. If you have never soldered before, this is the place to learn. If you have soldered before we have the complete 2DKits catalog on hand. Fee for materials. (through 8:00 p.m.)

Ward Christensen, Dwayne Forsyth, Dale Sulak

11:00 a.m.

Seanan McGuire Ask Me Anything

Junior B/C

Our music guest of honor is also an award winning writer, poet, and an insane number of other things. Your chance to pick her brain!

Seanan McGuire

History of Urban Fantasy

Junior A

Urban Fantasy isn't a new concept, and it's taken many different forms throughout the decades. Where did the idea come from and how has it evolved over the years?

Kathryn Sullivan (M), Toni Lichtenstein Bogolub, Rick Heinz

In Memoriam: Phyllis Eisenstein

Suite 1543

Please come and share your memories of Phyllis Eisenstein, longtime Windycon supporter and former toastmaster and Guest of Honor.

Richard Chwedyk

Readings

Lilac B/D

Chris Gerrib, Kathryn Sullivan, Brandon Sichling, Steven H Silver

Noon

Negocios Infernales Game Demo

Junior B/C

C.S.E. Cooney and Carlos Hernandez demonstrate their GM-less, card-based roleplaying games *Negocios Infernales!*

C.S.E. Cooney, Carlos Hernandez

Drag and Burlesque 101

Junior A

A quick interactive lesson from the folks at Creepin' It Burly. For congoers 18+ only.

In Memoriam: Sue Edmunds

Suite 1543

Please come and share your memories of Sue Edmunds and the amazing costumes she has presented to us throughout her career.

Readings

Lilac B/D

Clifford Johns, Neil Litherland

Brenda and Bill Sutton Concert

Cypress

Bill and Brenda Suttons have been a fixture in the filk community since...well, for a while now. They have recorded several albums and are actively involved with Interfilk. In addition, they are members of the Filk Hall of Fame and have won numerous Pegasus Awards-singly, together, and as members of other bands like Three Weird Sisters.

Bill Sutton, Brenda Sutton

Autographing: Detzner, Silver

Dealers Room

Brendan Detzner, Steven H Silver

Gaming: Dungeons and Dragons

Magnolia A/B/D

Limit 6 players/session

1:00 p.m.

The Fantastic City

Junior B/C

Take a city and add magic! What are your favorite SFF cities, and what makes them special?

Jake Casella Brookins (M), Dexter Fabi, Carolyn Ives Gilman, Deborah Millitello

Futures and Fantasies Book Discussion Group

Junior A

Representation of Space in Science Fiction

Lilac B/D

Few settings in science fiction have received as much attention or excited the imagination as much as outer space. Our panelists discuss the different ways that space has been portrayed.

AJ Rocca (M), Toni Lichtenstein Bogolub, Sue Burke, John O'Neill

Amy McNally Concert

Cypress

Amy McNally has been playing the violin for over 30 years. She likes pie, rollercoasters, and whiskey, though maybe not all at the same time. Amy McNally

In Memoriam: Jim Rittenhouse

Suite 1543

Please come and share your memories of Jim Rittenhouse, longtime Windycon restaurant guide co-editor and former Windycon Guest of Honor.

Dale Cozort

Autographing: Black, Liddell

Dealers Room

Michael Black, Alice Liddell

2:00 p.m.

Hugo Awards Discussion

Junior B/C

A discussion of the 2021 Hugo Awards! Who was nominated, who should have been nominated, who should win? Strong opinions welcome!

Chris Gerrib (M), Toni Lichtenstein Bogolub, Clifford Johns, Neil Rest, Mark W. Tiedemann

Phandemonium Book Club

Junior A

A discussion of Seanan McGuire's *Sparrow Hill Road*. Even if you haven't read the book, you're welcome to join in.
Bonnie Jones

In Memoriam: Lois Ray

Suite 1543

Please come and share your memories of Lois Ray, one of Windycon's long-time Con Suite workers who kept you fed and safe over the last several years..

Readings

Lilac B/D

Tina Jens, Robert Hobson, KM Herkes, Alice Liddell

Beth Kinderman Concert

Cypress

Beth Kinderman is a progressive folk-rock singer-songwriter based in Minneapolis. This year she will perform at Windycon as a solo act with a set that features music from *The Hero's Journey*, her concept album inspired by Joseph Campbell's book *The Hero with a Thousand Faces*, as well as material from her upcoming album, *Sisyphus* (ten songs about hope). For more information: www.bethkinderman.com
Beth Kinderman

Autographing: Kircheimer, Litherland

Dealers Room

Lori Kircheimer, Neil Litherland

3:00 p.m.

Ray Van Tilburg Art Demo

Junior B/C

An art demonstration from our Artist Guest of Honor Ray Van Tilburg.
Ray Van Tilburg

Teaching SFF and SFF Writing

Junior A

Science-fiction and fantasy have more formal presence on college campuses and other schools than ever before. Our panelists discuss.
Richard Chwedyk (M), Carlos Hernandez, Tim Waggoner

Readings

Lilac B/D

Jeanine Vaughn, Franki T. Dolley-Dover, C.S.E. Cooney, Alexei Collier

Jen Midkiff Concert

Cypress

Jen Midkiff uses her voice, Celtic harp, and tenor guitar to share songs about everything from critters to imposter syndrome. Oh, and dragons, and gravity. And stargazing, and and and...come and find out!
Jen Midkiff

In Memoriam: Mike Resnick

Suite 1543

Please come and share your memories of Mike Resnick, longtime Windycon supporter, founder of ISFiC, former Guest of Honor and Toasmaster, and award winning editor and author.

Autographing: Jens, McGuire

Dealers Room

Tina Jens, Seanan McGuire

4:00 p.m.

C.S.E. Cooney Hosts a Short Film by Brian Shaw

Lilac A/C

A screening and a discussion with the director.
C.S.E. Cooney, Brian Shaw

Logistics of Space Opera

Junior A

If you'd like to discuss how they eat and breath and other science facts in the Space Opera subgenre, this is the panel for!
Sean Mead (M), Richard Chwedyk, Richard Hobson

Readings

Lilac B/D

Tim Waggoner, Richard Chwedyk, Deborah Millitello, Seanan McGuire

Dr. Mary Crowell Concert

Cypress

Dr. Mary C. Crowell writes geeky songs about gaming and mythology. She also teaches music theory, piano, and composition at a community college in north Alabama as well her private studio.
Mary Crowell

5:00 p.m.

Bill Roper Concert

Junior B/C

A musical performance from Windycon's own Bill Roper, possibly with some surprise guest performers.
Bill Roper

Comics in 2021

Junior A

Comics are an ever-evolving medium with greater reach and variety than ever before! What are the cutting-edge developments in the field and what are the comics highlights of the past year?
Brandon Sichling (M), Rich Lukes, Finley Roman

Bad Grammar Theater

Lilac B/D

The Chicago area's most universally beloved and respected genre-fiction reading series has been hibernating throughout the pandemic. Expect stories, performances, and other insanity as it bursts back to life for Windycon

6:00 p.m.

Starlight Radio Dreams

Junior A

A live performance from Chicago's best comedic radio drama revival podcast! Featuring music, skits, and the latest installments of Starlight's ongoing serials.

Storytelling and Game Design

Cypress

The storytelling in tabletop and video games is more important and sophisticated than ever before. Our panelists discuss!
Ken Hite (M), Joshua Doetsch, Carlos Hernandez, Neil Litherland, John O'Neill

Gaming: Dungeons and Dragons

Magnolia A/B/D

Limit 6 players/session

Fused Glass Workshop

1243

Create your own pendant, ornament or mini paperweight? The number of participants is limited by space in the kiln, stop in early to sign up and start planning your design. Fee for materials. ½ hour
Teri Prah

6:30 p.m.

Fused Glass Workshop

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Teri Prah

7:00 p.m.

Brimstone and Rhone Performance

Junior A

Poetry, music, and all kinds of chaos from our poetry Guest of Honor C.S.E. Cooney and friends.
C.S.E. Cooney

Ken Hite Gaming Guest of Honor Presentation

Cypress

Our Gaming Guest of Honor Ken Hite has written more than 100 role playing games and supplements. Find out what's on his mind and take the chance to pick his brain.

8:00 p.m.

Seanan McGuire Concert

Junior B/C

A performance from our music guest of honor and award-winning-everything Seanan McGuire, ably accompanied by Dead Sexy, including Amy McNally, Dr. Mary Crowell, Jen Midkiff, and Bill and Brenda Sutton.
Seanan McGuire

Art Auction

Lilac B/D

10:00 p.m.

Creepin' It Burly Burlesque Show

Junior B/C

Drag, burlesque, and all manner of craziness from Indy's own Creepin' It Burly.

Sunday

10:00 a.m.

Chicon 8 Discussion

Junior B/C

The 80th World Science Fiction Convention is going to be in Chicago next year! Con chair Helen Montgomery will be here to answer questions and impart enthusiasm.
Helen Montgomery

Gaming: Learn to Paint Miniatures

Magnolia A/B/D

Limit 11 participants/session

Build-a-Blinkie

1243

Build-a-Blinkie soldering workshops. If you have never soldered before, this is the place to learn. If you have soldered before we have the complete 2DKits catalog on hand. Fee for materials. (through 2:00 p.m.)
Ward Christensen, Dwayne Forsyth, Dale Sulak

11:00 a.m.

Elizabeth Koprucki Guest of Honor Presentation

Junior B/C

Our Maker Guest of Honor discusses the care and feeding of Makerspaces.

Global Urban Fantasy

Junior A

What forms has the Urban Fantasy genre taken around the world, and how will the genre continue to evolve?
Jake Casella Brookins (M), Franki T. Dolley-Dover, Ray Van Tilburg

Storytelling in a Post-COVID Future

Lilac B/D

How will science-fiction writers adjust to a world where we've all been through an experience that would have sounded like the premise of a sci-fi story three years ago? Our panelists discuss.
Lyda Morehouse (M), Rich Lukes, Seanan McGuire

Noon

Sword and Sorcery in 2021

Junior B/C

Sword and Sorcery will never die! Our panelists discuss one of SFFs most enduring and influential subgenres.
Michael Penkas (M), John O'Neill, Adrian Simmons, David C. Smith

Climate Change is Optional

Junior A

How can we keep our planet inhabitable using the technology that we already have? Our panelists discuss.
Angeli Primlani (M), Glenn Domingo, Chris Gerrib

Ada Palmer Guest of Honor Presentation

Lilac B/D

Our official Toastmaster Ada Palmer is also a science fiction novelist, historian, teacher at the University of Chicago, blogger at Tor.com, musician, and a bunch of other stuff! We've given her free rein to do whatever she wants for our wonderful Windycon audience
Ada Palmer

Court and Country Concert

Cypress

Court and Country is an 8 member *a capella* choir that performs medieval and Renaissance music and also have some science fiction themed songs.

1:00 p.m.

Modern Urban Fantasy

Junior B/C

What are the cutting-edge developments in Urban Fantasy? What's happening now and what might happen in the future? Our panelists discuss.

Jack Casella Brookins (M), Franki T. Dolley-Dover, RJ Howell, Seanan McGuire

Self-Publishing in 2021

Junior A

Authors have more options for doing things themselves than they've ever had before. What are the opportunities and potential pitfalls of self-publishing right now?

Patty Templeton (M), KM Herkes, Alice Liddell, Angeli Primlani

The Generation Gap in SFF Fandom

Lilac B/D

SFF has been around for a long time now and it's still converting new devotees. How do fans of all ages regard, interact, and influence each other?

Dina S. Krause (M), Angelica Davila, Tina Jens, Jeanne Mealy, Finley Roman

2:00 p.m.

The History of Drag and Burlesque

Junior B/C

Creepin' It Burly discuss the history of these performance.

Infernal Salon Poetry Workshop

Junior A

Our poetry guest of honor C.S.E. Cooney leads a themed poetry workshop and salon!

C.S.E. Cooney

Superhero Movies and Media in 2021

Lilac B/D

It's been a long time since an Iron Man movie was a roll of the dice for a movie studio. How have superhero changed in the media and what do we have to look forward to?

Fred Gehm (M), Lori Kirchheimer, Brandon Sichling, Mike Riley, Jason Taylor

3:00 p.m.

Closing Ceremonies

Main Room

We bring Windycon 47 in 2021 to a close

The podcast for all those who grew up wielding empty wrapping paper tubes and making v-whirr sounds and knowing what they wanted to be when they grew up.



Staff List

Chair

Evan Reeves
J. Hope Berger (Vice)

Anime

D'Andre Williams (DH)
Chris Krolczyk (2nd)

Art Show

Richard France (DH)
Ashley Maxwell
Tavis Potter
Nancy Riggs
Cheryl Storm
Jenna Tannhauser
Jim Young
Veronica Zimowsk



Awards

James Brown

Consuite

Dee Collins (DH)
Jamie Bergan
Karol Brown
Doug "Cactus Pants"
Sherri Sanders
Scott Street
Jonathan Stolze

Dealers' Room

Bill Jorns (DH)
Brendan Lonehawk (2nd)
Barb Darrow
Daniel Darrow

Events

Bill Roper (DH)
Bonnie Jones (2nd)

Gaming

Robert Wadowski (DH)
Tony Maravola (2nd)

Green Room

John Higgins (DH)
Steve Ignots (2nd)
Mike Stern
Jeanne Stomiany
Dan "Tiny" Wire

Guest Liaison

Brendan Detzner (DH)
Kelly Matthews
Caine Mihaeli

Hotel Liaison

Scott Schultz (DH)
Mike Falco (2nd)

Info Desk

John Donat (DH)
Michelle Donat
David Hoshko
Steven H Silver

ISFiC Board

Vlad Stockman (President)
Bill Roper (Treasurer)
Ken Beach
Dana "Star" DeMichael
Susie France
Daniel Gunderson
Dave Ifversen
Evan Reeves
Scott Schultz

IT

Ken Beach (DH)
Phread (2nd)

Logistics

Dana "Star" DeMichael (DH)
Kristina "Gummi" Maki (2nd)
Joshua "Dante" D'Amico (2nd)
Matt "Dr. Morgan" Clark
Teresa Clark
Nick "Tees" Deranek
Jason "Dio" Greening
Geoffrey "Kazzy"
Kaczmarek
Joey "Tsunami" Pfeifer
Jonathan "Anubis" Stoesser
Andrea "Storm Bringer"
Sullivan
Nichelle "Kibbles" Wrenn

Marketing

Vlad Stockman (DH)
Alexis Cuthsall

Music

Daniel Gunderson (DH)
Sue Alexander (2nd)

Operations

Cody Beltramo
Bob Fischer
Jorgen Junker
Karen Junker
John H. McConnell
Jacob Murray
August Tang
James Williams

Party Liaison

Alison Petroski (DH)
Scott Schultz (2nd)

Photo Studio

Bruce Medic
Ken Beach

Programming

Brendan Detzner (DH)

Programming Operations

Mary J. "Sam" Meyer (DH)
Becky Bria (2nd)
Brenda Fruhauf
Dom Nudo

Publications

Harold King (DH)
Ken Beach (2nd)
Tracy Jones

Registration

Vlad Stockman (DH)
Susie France (2nd)
Mowgli Assor
Krista Cobb
Steven Charles "Magpie"
Hanuska

Secretary

Cassy Beach



Security

Daniel "Shodan" Molinari (DH)
Maggie "Lolita" de Leon
Stephen "Fluffy" Baker
Alex "Jet" Best
Alex "HotRod" DeMichael
Nick "Tees" Deranek
Corinne "Rin" Egan
Kristin "Lotus" Gumulauski
Amanda "Setasha" Hall
Karl "Big Red" Hansen
Dylan "Patches" Jeffrey
Jared "Zeke" Kiel
Jay "Malleo" Kim
Erich "Guardian" Krieger
Eve "Dove" Miller
Tim "Tantalus" Olsen
Mandi Patterson
Vin "Blink" Sarmiento
Dylan "Hiccup" Seitz
Dane "Dane" Squier
Olivia "Yoko" Traversa
Lane "Raven Hawk" Wendt
Dave "MBM" West

Social Media

Taylor Deathrage

Tech Services

Dave Ifversen (DH)
Angela Karash (2nd)
Alice Andersen
Pete Richardson
Robin Winsauer

Treasurer

Kerry Kuhn

Website

Vlad Stockman

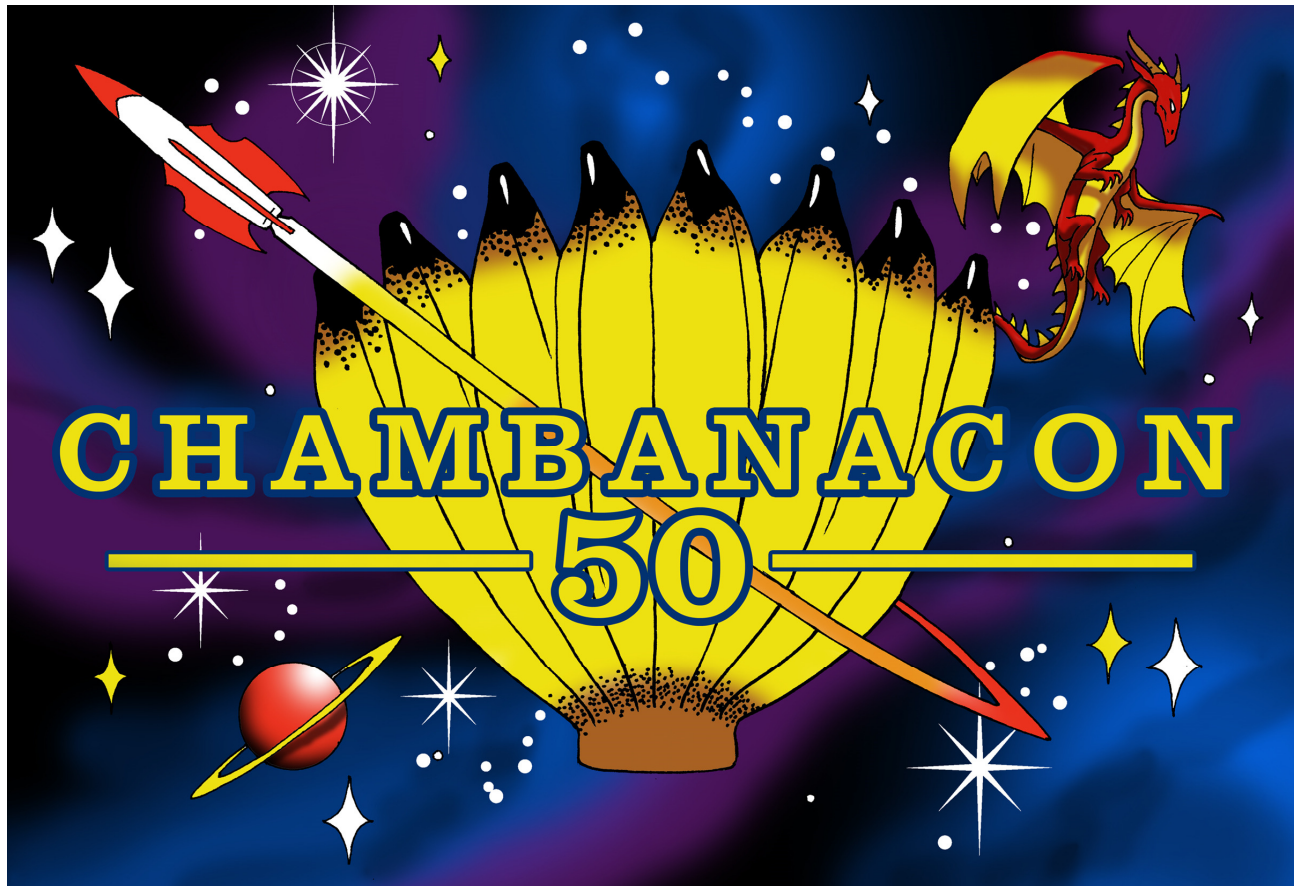
In 2020, Breezycon, and on-line convention was hosted by ISFiC instead of Windycon due to the COVID-19 pandemic. The following staff made Breezycon possible.

Breezycon Programming

Jesus Gallegos

Streaming IT

Donald Joseph (DH)
Cody Beltramo
August Tang



November 26—28, 2021

**Bloomington/Normal Marriott
Hotel and Convention Center,
Bloomington/Normal, Illinois**

**Come with proof of
vaccination or a negative
Covid test within 72 hours of
the event.**

**Convention spaces are fully-
masked and socially-
distanced...because we care!**

Writer GoH: Jim C. Hines

Golden GoH: Juanita Coulson

Toastmaster: Michael Longcor

Fan GoH: Ed Whitefire

Music GoH: Cathy McManamon

Art GoH: Todd C. Hamilton

Gaming GoH: Scott Thorne

Music, music, music! And even more music with Alexander James Adams!

Games, merchants, art, writers workshop, a fantastic con-suite, and a plated banquet.

More information and online registration available at chambanacon.org.